

COUNTING DOUBLOONS

Hi Mates! Your Captain needs a little gold (money) for the upcoming voyage, but wants to leave the rest of the treasure hidden.

Can you bring him 72¢?



BEADS

Your captain only likes strands of beads of a certain size. Bring back beads that are too long or too short, and you will find yourself walking the plank!

Make sure you bring him back:



**One 7 inch strand and
One 12 inch strand of beads!**

THE JOLLY ROGER



Pirates must know how to solve problems to prove they are smart enough to find treasure.

Can you solve a problem to prove you can be a pirate? Pick a Jolly Roger (pirate flag) and solve the problem. **Bring back the flag with the problem and the flag with its answer.**

JEWELS

Congratulations! You've uncovered some buried jewels! But wait, there are numbers on them. Bring back the jewels that you will need for the following:

Collect the jewels that show the sum of 10.



TIME TO WALK THE PLANK



Pirate Jack will walk the plank at half-past 4 o'clock. **Find the clock that shows the correct time Pirate Jack will walk and put it in your loot bag.**



SKULLS



A pirate's life is dangerous! In order to stay safe, you must find a skull and use the numbers on the skull to create a fact family. **Write your equations on a flag and bring both the flag and the skull to your captain. Make sure you create 4 equations!**

